

Joc de culori

Descrierea programului:

Ruland acest program creat in Windows Form Application, putem combina culorile rosu, verde respectiv albastru, in diferite nuante de culori. Pentru acest program am avut nevoie de: un label si 3 TrackBar-uri.

Codul sursa:

```
#pragma once

namespace Lab13_2 {

    using namespace System;
    using namespace System::ComponentModel;
    using namespace System::Collections;
    using namespace System::Windows::Forms;
    using namespace System::Data;
    using namespace System::Drawing;

    /// <summary>
    /// Summary for Form1
    /// </summary>
    public ref class Form1 : public System::Windows::Forms::Form
    {
    public:
        Form1(void)
        {
            InitializeComponent();
            //
            //TODO: Add the constructor code here
            //
        }

    protected:
        /// <summary>
        /// Clean up any resources being used.
        /// </summary>
        ~Form1()
        {
            if (components)
            {
                delete components;
            }
        }

    private:
        System::Windows::Forms::TrackBar^ trackBar1;
        System::Windows::Forms::TrackBar^ trackBar2;
        System::Windows::Forms::TrackBar^ trackBar3;
        System::Windows::Forms::Label^ label1;
    protected:

    private:
        /// <summary>
        /// Required designer variable.
        /// </summary>
        System::ComponentModel::Container ^components;

#pragma region Windows Form Designer generated code
        /// <summary>
        /// Required method for Designer support - do not modify
        /// the contents of this method with the code editor.
        /// </summary>
        void InitializeComponent(void)
        {
            this->trackBar1 = (gcnew System::Windows::Forms::TrackBar());
```

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        this->trackBar2 = (gcnew System::Windows::Forms::TrackBar());
        this->trackBar3 = (gcnew System::Windows::Forms::TrackBar());
        this->label1 = (gcnew System::Windows::Forms::Label());
        (cli::safe_cast<System::ComponentModel::ISupportInitialize^
>(this->trackBar1))->BeginInit();
            (cli::safe_cast<System::ComponentModel::ISupportInitialize^
>(this->trackBar2))->BeginInit();
            (cli::safe_cast<System::ComponentModel::ISupportInitialize^
>(this->trackBar3))->BeginInit();
                this->SuspendLayout();
                //
                // trackBar1
                //
                this->trackBar1->BackColor = System::Drawing::Color::Red;
                this->trackBar1->Location = System::Drawing::Point(42, 62);
                this->trackBar1->Maximum = 255;
                this->trackBar1->Name = L"trackBar1";
                this->trackBar1->Size = System::Drawing::Size(350, 45);
                this->trackBar1->TabIndex = 0;
                this->trackBar1->Scroll += gcnew System::EventHandler(this,
&Form1::trackBar1_Scroll);
                //
                // trackBar2
                //
                this->trackBar2->BackColor = System::Drawing::Color::Green;
                this->trackBar2->Location = System::Drawing::Point(42, 154);
                this->trackBar2->Maximum = 255;
                this->trackBar2->Name = L"trackBar2";
                this->trackBar2->Size = System::Drawing::Size(350, 45);
                this->trackBar2->TabIndex = 1;
                this->trackBar2->Scroll += gcnew System::EventHandler(this,
&Form1::trackBar2_Scroll);
                //
                // trackBar3
                //
                this->trackBar3->BackColor = System::Drawing::Color::Blue;
                this->trackBar3->Location = System::Drawing::Point(42, 257);
                this->trackBar3->Maximum = 255;
                this->trackBar3->Name = L"trackBar3";
                this->trackBar3->Size = System::Drawing::Size(350, 45);
                this->trackBar3->TabIndex = 2;
                this->trackBar3->Scroll += gcnew System::EventHandler(this,
&Form1::trackBar3_Scroll);
                //
                // label1
                //
                this->label1->AutoSize = true;
                this->label1->Location = System::Drawing::Point(12, 9);
                this->label1->Name = L"label1";
                this->label1->Size = System::Drawing::Size(35, 13);
                this->label1->TabIndex = 3;
                this->label1->Text = L"label1";
                //
                // Form1
                //
                this->AutoScaleDimensions = System::Drawing::SizeF(6, 13);
                this->AutoSizeMode = System::Windows::Forms::AutoSizeMode::Font;
                this->ClientSize = System::Drawing::Size(428, 439);
                this->Controls->Add(this->label1);
                this->Controls->Add(this->trackBar3);
                this->Controls->Add(this->trackBar2);
                this->Controls->Add(this->trackBar1);
                this->Name = L"Form1";
                this->Text = L"Form1";
                (cli::safe_cast<System::ComponentModel::ISupportInitialize^
>(this->trackBar1))->EndInit();
                (cli::safe_cast<System::ComponentModel::ISupportInitialize^
>(this->trackBar2))->EndInit();
                (cli::safe_cast<System::ComponentModel::ISupportInitialize^
>(this->trackBar3))->EndInit();
                    this->ResumeLayout(false);

```

```
    this->PerformLayout();

}

#pragma endregion
private: System::Void trackBar1_Scroll(System::Object^  sender,
System::EventArgs^  e) {

    ChangeColor();
}
private: void ChangeColor()

{
    this->BackColor = Color::FromArgb(
        this->trackBar1->Value,
        this->trackBar2->Value,
        this->trackBar3->Value);
    this->label1->Text="Culoarea este: ("+ this->trackBar1-
>Value+","+ this->trackBar2->Value+","+ this->trackBar3->Value+")";
}
private: System::Void trackBar2_Scroll(System::Object^  sender,
System::EventArgs^  e) {
    ChangeColor();
}

}
private: System::Void trackBar3_Scroll(System::Object^  sender, System::EventArgs^  e)
{
    ChangeColor();
}
};
```

Ruland programul obtinem:





